

Comprehension Dice Game

- ★ Choose a chapter book off the bookshelf to read with a partner.
- ★ Read 2 pages together.
- ★ After you have read 2 pages, each person rolls the dice and completes the activity below on the recording sheet.
- ★ Keep reading 2 pages and rolling the dice!

If you roll a 1...



Make an inference from one of the 2 pages. Record it by remembering:
Text Clue + Background Knowledge = Inference

Comprehension Dice Game

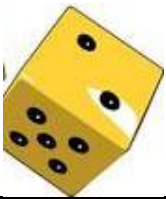
- ★ Choose a chapter book off the bookshelf to read with a partner.
- ★ Read 2 pages together.
- ★ After you have read 2 pages, each person rolls the dice and completes the activity below on the recording sheet.
- ★ Keep reading 2 pages and rolling the dice!

If you roll a 1...



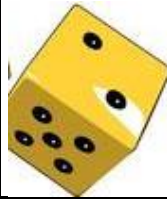
Make an inference from one of the 2 pages. Record it by remembering:
Text Clue + Background Knowledge = Inference

If you roll a 2...



Tell your partner and record the 2 most important events or facts from the last 2 pages, explaining WHY you chose them.

If you roll a 2...



Tell your partner and record the 2 most important events or facts from the last 2 pages, explaining WHY you chose them.

If you roll a 3...



Tell your partner and record 3 'I wonder...' statements about the text.

If you roll a 3...



Tell your partner and record 3 'I wonder...' statements about the text.

If you roll a 4...



Describe what you would *see*, *hear*, *smell* and *feel* at this point in the text or at a place mentioned in the text.

If you roll a 4...



Describe what you would *see*, *hear*, *smell* and *feel* at this point in the text or at a place mentioned in the text.

If you roll a 5 ...



Find 5 words that needed a fix up strategy and identify which strategy to use. If you knew them all, find the 5 words most other students might find difficult.

If you roll a 5 ...



Find 5 words that needed a fix up strategy and identify which strategy to use. If you knew them all, find the 5 words most other students might find difficult.

If you roll a 6 ...



Retell 6 events or facts from the last 2 pages

If you roll a 6 ...



Retell 6 events or facts from the last 2 pages

